

**State:**  
Michigan

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S282T220003

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3 Years

**Year 1 Funding:**  
\$760,885.00

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\$2,391,962.00

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**The Institute for Excellence  
in Education  
dba. National Charter Schools Institute**

***A-GAME Measure What Matters: Expanding A-GAME to Schools, Boards, and Authorizers***

The Institute for Excellence in Education will continue with the CSP Dissemination Program grant, A-GAME (Advancing Great Authorizing and Modeling Excellence). This work will proactively incentivize schools to enroll students who are at risk of disengaging from school or are greatly impacted by COVID-19, by incorporating measures and metrics that capture student growth and success far earlier than traditional accountability metrics (i.e., "on-time" graduation and proficiency), and focuses on improvements to students' social-emotional development, engagement, and academic growth. The A-GAME work will expand the ways that charter school authorizers define a quality charter school. In so doing, schools will be incentivized to focus their efforts on all students, but most importantly on those most negatively impacted by COVID—which has been hardest on students of color, students living in poverty, students with disabilities, and English language learners.

The Institute for Excellence in Education's goals are to:

**Goal #1:** Improve student engagement and performance, especially for those most impacted by COVID-19;

**Goal #2:** Shift charter school authorizers' improvement strategies from reactive to proactive; and

**Goal #3:** Build local capacity for all charter school authorizers to be able to create A-GAME Responsive Goals, context curated Early Warning Systems, and Resource Mapping.